PROGRAMMING CHEAT SHEET

C# Programming - Mr. Sciame

1. Saving Your Program:
   1. When you first begin your program, go to the menu bar.
   2. Click File
   3. Click Save As
   4. In the File Name Box, type G:\
   5. NOTE, in step d, typing G or g won't matter!)
   6. Click the Save button on the bottom.
2. Formatting a GUI:
   1. For a form, you must always change (name).
   2. For a button, you must always change (name) and text.
   3. For a label, you must erase text, change the AUTO SIZE to FALSE, resize the label, and change background to FIXED-3D
3. Entering Code
   1. Double click on the correct button.
   2. Enter the code between the 2 "Bob Hope Braces" ({ })
   3. Make use of the auto-completion feature. It will help you avoid typos!
4. Obtaining a picture and putting it in your Directory:
   1. Click START
   2. Click COMPUTER
   3. Double-click on the G Drive Network.
   4. Double-click on the Folder with your document's name (you had to save it prior to doing this. If you didn't: Stop and go back to step #1 above).
   5. On the next level, there is another folder with the same name. Double-click on that second folder
   6. Double-click on the folder entitled bin.
   7. Double-click on the folder entitled Release.
   8. Create a new folder called Images.
   9. Double-click on the new folder.
   10. Save your Image:
       1. Give it a one word name (e.g. SnowStorm, not Snow Storm).
       2. Do not add an extension. That would be redundant to the computer, and will not allow you access to the file.
       3. Note the type of format the picture is in (bmp, gif, jpg, png). You will need to know this when adding code.